

Grade II+  
Duration - 3:30

# Appalachian Air

A Setting of "The Poor Wayfaring Stranger"

Nathan Daughtrey

with *longing* ♩=80

*molto rit.*

The musical score is arranged in a standard orchestral format with 15 staves. The instruments and their parts are as follows:

- Flute 1/2:** Treble clef, 4/4 time. Starts with a rest, then plays a melody starting on A2. Dynamics: *mp*. Includes a *div.* marking in the final measure.
- Oboe:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Bb Clarinet 1/2:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*. Includes a *div.* marking in the first measure.
- Bass Clarinet:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Bassoon:** Bass clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Alto Saxophone:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*. Includes an *a2* marking in the first measure.
- Tenor Saxophone:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Baritone Saxophone:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Bb Trumpet 1/2:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*. Includes an *a2* marking in the first measure.
- F Horn:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Trombone:** Bass clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Euphonium:** Bass clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Tuba:** Bass clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mp*.
- Timpani:** Bass clef, 4/4 time. Includes a box labeled "G-C-Eb". Starts with a rest, then plays a melody. Dynamics: *mf*.
- Percussion 1:** 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mf*.
- Percussion 2:** 4/4 time. Starts with a rest, then plays a melody. Dynamics: *p* to *mf*. Includes a *suspended cymbal* marking.
- Percussion 3:** Treble clef, 4/4 time. Starts with a rest, then plays a melody. Dynamics: *mf*. Includes a *chimes* marking.

**A** *a tempo* (♩=80)

one or more players

Fl. 1/2  
*ff* *p* *mf*

Ob.  
*ff* *p*

Cl. 1/2  
*ff* *p*

B.Cl.  
*ff* *p*

Bsn.  
*ff* *p*

A.Sax.  
*ff* *p*

T.Sax.  
*ff* *p*

B.Sax.  
*ff* *p*

Tpt. 1/2  
*ff* *p*

Hn.  
*ff* *p*

Tbn.  
*ff* *p*

Euph.  
*ff* *p*

Tba.  
*ff* *p*

Timp.  
*ff* *f* *mp*  
snare drum (snares off)

Perc. 1  
*ff* *f* *mp*  
lv.

Perc. 2  
*ff*

Perc. 3  
*f* *mf* *mf*

**2**





**C** with passion (♩=80)

Fl. 1/2 *mp* *ff* *mf* *f*

Ob. *mp* *ff* *mf* *f*

Cl. 1/2 *mp* *ff* *mf* *f*

B.Cl. *mp* *ff* *Play* *mf* *f*

Bsn. *mp* *ff* *mf* *f*

A.Sax. *mp* *ff* *mf* *f*

T.Sax. *mp* *ff* *mf* *f*

B.Sax. *mp* *ff* *Play* *mf* *f*

Tpt. 1/2 *ff* *ff*

Hn. *ff* *ff*

Tbn. *ff* *ff*

Euph. *ff* *ff*

Tba. *ff* *ff*

Timp. *ff*

Perc. 1 *mf*

Perc. 2 *choke* *ff*

Perc. 3 *(bells)* *f*