

LIMERICK DAYDREAMS

Based on the Irish Reel "Highway to Limerick"

Nathan Daughtrey

$\text{♩} = 52$ *mysteriously*

The score is for a percussion ensemble of ten parts. Percussion 1 (Bells) starts in measure 2 with a melodic line of eighth notes, marked *mf* and *pp*. Percussion 3 and 4 (Vibraphone) play a rhythmic accompaniment of eighth notes, marked *p*, *mf*, and *pp*. Percussion 5 (Marimba 4-octave) plays a melodic line with slurs, marked *mp*, *mf*, and *pp*. Percussion 6 (Marimba 4.3-octave) and Percussion 7 (Marimba 4.3-octave) play sustained chords, marked *mp* and *pp*. Percussion 8 (Marimba 5-octave) plays sustained chords, marked *mp* and *pp*. Percussion 9 (Wind Chimes) plays a single note with a *Gissando* effect, marked *mp*. Percussion 10 (Bass Drum) plays a rhythmic pattern of eighth notes, marked *mf* and *pp*. The score includes various dynamics (*mf*, *pp*, *mp*, *p*) and articulations (*Gissando*, slurs, ties).

Percussion 1: Bells *mf* *pp*

Percussion 3: Vibraphone *p* *mf* *pp*

Percussion 4: Vibraphone *p* *mf* *pp*

Percussion 5: Marimba (4-octave) (all rolled through m.29) *mp* *mf* *pp*

Percussion 6: Marimba (4.3-octave) (all rolled through m.29) *mp* *pp*

Percussion 7: Marimba (4.3-octave) (all rolled through m.29) *mp* *pp*

Percussion 8: Marimba (5-octave) (all rolled through m.29) *mp* *pp*

Percussion 9: Wind Chimes *Gissando* *mp*

Percussion 10: Bass Drum (dampened w/ towel) *mf* *pp*

7

Perc. 1 *mf* *p* *f* *mp* *mf*

Perc. 2

Perc. 3 *p* *f* *f* *mp* *f*

Perc. 4 *p* *f* *f* *mp* *f*

Perc. 5 *pp* *mp* *mf*

Perc. 6 *pp* *mp* *mf*

Perc. 7 *pp* *mp* *mf*

Perc. 8 *pp* *mp* *mf*

Perc. 9 *mf* *Glissando* *to Suspended Cymbal*

Perc. 10 *mf* *pp*

14

Perc. 1
p
mp

Perc. 2
Chimes
mp
mf
mf
f

Perc. 3
pedal each beat
p
mp

Perc. 4
pedal each beat
p
mp

Perc. 5
mf
mf

Perc. 6
mf

Perc. 7
mf

Perc. 8
mf

Perc. 9
Suspended Cymbal
p

Perc. 10

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20

slowing

Perc. 1
ff ⁶ *f* *mf* *mp* *pp* *pp* *p*

Perc. 2
ff *f* *mf* *mp*

Perc. 3
ff *f* *mf* *mp* *pp* *mp* *arco*

Perc. 4
ff *f* *mf* *mp* *pp* *mp* *arco*

Perc. 5
ff *p* *mp* *pp*

Perc. 6
ff *p* *mp*

Perc. 7
ff *f* *mf* *mp* *mp* *mp*

Perc. 8
ff *f* *mf* *mp* *mp* *mp*

Perc. 9
ff *f* *mf* *mp* *pp*

Perc. 10

30 ♩. = 132 *driving*

Perc. 1 *to Tambourine* *Tambourine* *ff*

Perc. 2 *to Snare Drum (snares off)* *Snare Drum (snares off)* *ff*

Perc. 3 *to Temple Blocks* *Temple Blocks* *ff*

Perc. 4 *to 2 Congas/2 Bongos* *2 Congas/2 Bongos* *ff*

Perc. 5 *to Medium Tom* *Medium Tom* *ff*

Perc. 6 *to Medium Low Tom* *Medium Low Tom* *ff*

Perc. 7 *to Low Tom* *Low Tom* *ff*

Perc. 8 *to Low Tom* *Low Tom* *ff*

Perc. 9 *Sm. China Cymbal* *ff*

Perc. 10 *(Bass Drum)* *ff* *f*

Perc. 1 *f p*

Perc. 2 *f p*

Perc. 3

Perc. 4

Perc. 5 *f p*

Perc. 6 *f p*

Perc. 7 *f p*

Perc. 8 *f p*

Perc. 9

Perc. 10

40

(thumb rolls)

Perc. 1 *ff*

Perc. 2 *ff* to Xylophone

Perc. 3 to Vibraphone

Perc. 4 to Vibraphone

Perc. 5 *ff* to Marimba

Perc. 6 *ff* to Marimba

Perc. 7 *ff* to Marimba

Perc. 8 *ff* to Marimba

Perc. 9 to Sandblocks

Perc. 10 *mp*

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Perc. 1 *mp*

Perc. 2 *Xylophone*
f

Perc. 3 *Vibraphone*
mf

Perc. 4 *Vibraphone*
mf

Perc. 5 *Marimba*
p *mf* *p*

Perc. 6 *Marimba*
p *mf* *p*

Perc. 7 *Marimba*
p *mf* *p*

Perc. 8 *Marimba*
p *mf* *p*

Perc. 9 *Sandblocks*
mp

Perc. 10

Musical score for Percussion 1-10, measures 50-54. The score is divided into five measures by vertical bar lines. Percussion 1 (Perc. 1) plays a rhythmic pattern of eighth notes with rests. Percussion 2 (Perc. 2) plays eighth notes, with a dynamic marking of *f* at the start of measure 52 and a triplet of eighth notes in measure 53. Percussion 3 (Perc. 3) plays eighth notes, with a dynamic marking of *f* at the start of measure 52 and a triplet of eighth notes in measure 53. Percussion 4 (Perc. 4) plays eighth notes, with a dynamic marking of *f* at the start of measure 52 and a triplet of eighth notes in measure 53. Percussion 5 (Perc. 5) plays chords, with dynamic markings of *p*, *mf*, and *p* in measures 50-52, and *mf* in measures 53-54. Percussion 6 (Perc. 6) plays chords, with dynamic markings of *p*, *mf*, and *p* in measures 50-52, and *mf* in measures 53-54. Percussion 7 (Perc. 7) plays chords, with dynamic markings of *p*, *mf*, and *p* in measures 50-52, and *mf* in measures 53-54. Percussion 8 (Perc. 8) plays chords, with dynamic markings of *p*, *mf*, and *p* in measures 50-52, and *mf* in measures 53-54. Percussion 9 (Perc. 9) plays eighth notes with rests. Percussion 10 (Perc. 10) plays eighth notes.

Perc. 1

Perc. 2

Perc. 3

Perc. 4

Perc. 5

Perc. 6

Perc. 7

Perc. 8

Perc. 9

Perc. 10

mf

f

f

f

f

to Bells

Perc. 1 *f* *f* *f* *f*

Perc. 2 *f* to Chimes

Perc. 3 *f* to Temple Blocks

Perc. 4 *f* to Congas/Bongos

Perc. 5 *f* *mp*

Perc. 6 *mf* *mp*

Perc. 7 *ff*

Perc. 8 *ff*

Perc. 9 to Triangle

Perc. 10

Perc. 1 *Bells*
mp *f*²

Perc. 2 *Chimes*
mp *f* to Snare Drum (snare off)

Perc. 3 *Temple Blocks*
 (w/ medium rubber)
f

Perc. 4 *Congas/Bongos*
 (w/ hard yarn)
f

Perc. 5

Perc. 6

Perc. 7

Perc. 8

Perc. 9 *Triangle*
 (w/ medium beater)
mf

Perc. 10 *p* *f*